CS345 Sample Test #2

1. Compare the different approaches to user interface specification in Window Forms, Windows WPF, and Android Development.
	1. What are the advantages and disadvantages?
	2. What are their different approaches to layout management?
		1. What are the advantages/disadvantages?
2. Why doesn’t WPF have a function similar to the Windows Forms Invalidate() function?
3. What are Android “Resources?”
	1. What are the different types of resources?
	2. Why are the advantages of using resources?
4. Compare animations in Windows Forms and WPF.
5. What can do in C# that you cannot do in XAML?
6. What can do in XAML that you cannot do in C#?